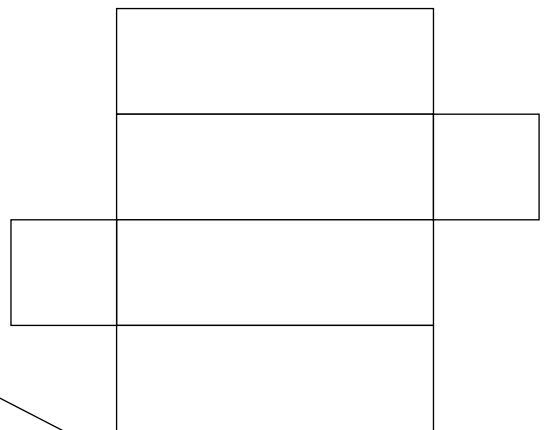
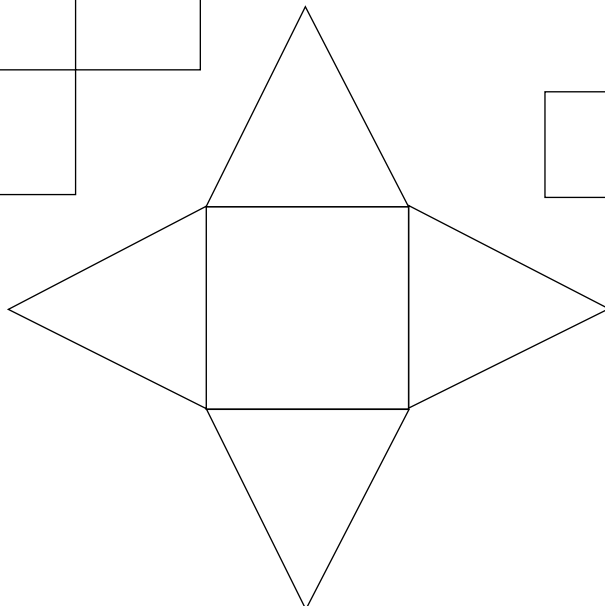
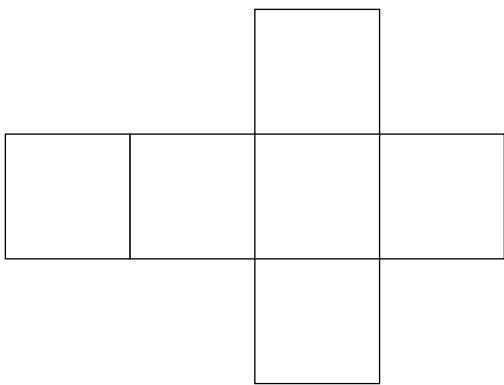
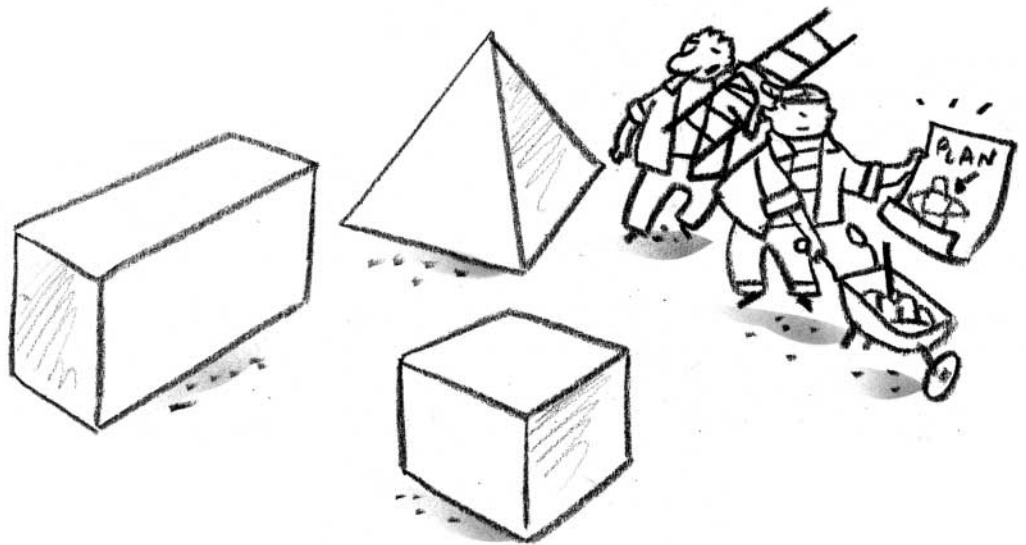




### À chaque solide, son patron

- a. Relie chaque solide à son patron.
- b. Choisis un patron, décalque-le et construis le solide.

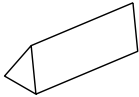
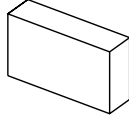
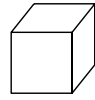
Découvrir



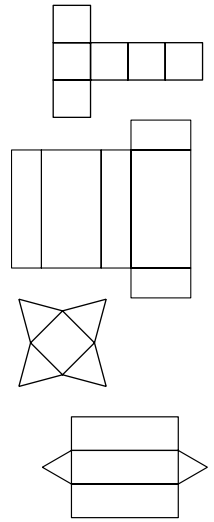


# Retenir

■ Je reconnais un solide et son patron.

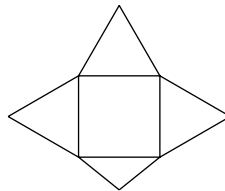
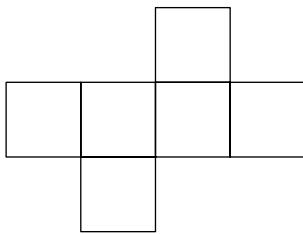


	nombre de faces	nombre de sommets	nombre d'arêtes
cube			
parallélépipède			
pyramide			
prisme			

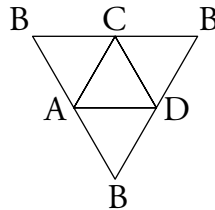
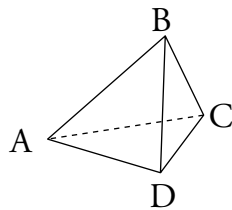


# S'entraîner

1. Barre le dessin qui ne peut pas être le patron d'un solide.

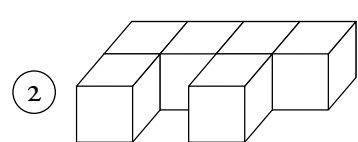
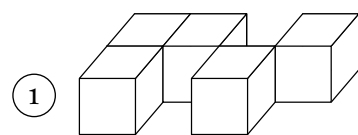
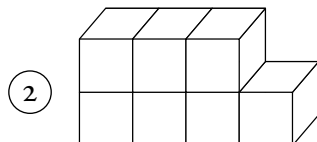
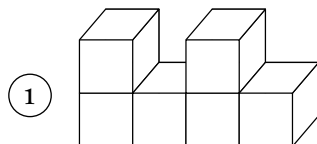


2. Observe cette pyramide et son patron. Sur les deux :



- Colorie en rouge la face ABD.
- Repasse en bleu l'arête CD.
- Quelle est la forme des faces de cette pyramide ? Ce sont des \_\_\_\_\_.

3. Regarde les constructions et colorie le cube qui a été ajouté en 2.



| Construire des solides